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in: Neverwitcher, Organization



Ashavan



EDIT



This fan-fiction article was written by [Neverwitcher](#). Please do not edit without the writer's permission.

The Ashavan, also known as the *Good Men / Good Women* or the *Knowing Ones*, are a religious sect that originates from [Ofir](#).

Contents [\[hide\]](#)

- History
- Doctrine
- Notable people
- Gallery
- Trivia



Information

Type	Knowledge seekers
Purpose	Gathering knowledge
Location	Ofir
Leader(s)	Truth, Temperance, Doubt, Mercy, Restraint
Country	Ofir

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History

TBA

Doctrine

The Knowing Ones see knowledge as the ultimate treasure. They believe that, when all knowledge in the world has been accumulated, those that helped gather it will gain the ultimate reward.

All knowledge is to be gathered and written down - with one exception. Religious knowledge is too valuable to be written down and is thus transmitted only orally from one Ashavan priest to another.

Notable people

Most of the Ashavan are Bards, Priests, sometimes Doctors and rarely Mages.

The Ashavan are mostly nomadic, living in groups that travel together or experience the world in solidarity. Legends say they have a secret sanctum where all newly acquired knowledge is brought to, but no outsider has ever seen it and the Ashavan are unwilling to speak of the topic.

Their leadership consists of five Speakers, each meant to embody a concept in order to lead the Ashavan in the living world.

- **Speaker of Truth:** Truth's purpose is to discern the truthfulness of both writings acquired and the spoken words. Usually, when conflict within the Ashavan arises, Truth serves as judge.
- **Voice of Temperance:** Serves as the judiciary arm, enacting punishments for broken rules and conflicts within the Ashavan. His/her title serves as a reminder what he/she must practice at all times.
- **Speaker of Doubt:** Doubt serves as the challenger at all times. Whenever the other four are in agreement, Doubt must object and formulate a reason why. Doubt also serves as the one that questions newly acquired knowledge. When conflict within the Ashavan arises, Doubt will be called to help the accuser.
- **Voice of Mercy:** Mercy controls most humanitarian tasks done within the Ashavan as well

as outside of them. Usually this position is held by a Doctor. When internal conflict arises within the Ashavan, Mercy will be called to aid the accused.

- **Voice of Restraint:** Restraint's task is to enact punishments upon those that have been found guilty. Usually this post is held by one of the few more martially focused members or mages. When external threats try to threaten the survival of the Ashavan, it is Restraint that will plan and enact measures to ensure the survival of the Knowing Ones.

While these roles are held by only one person at a time, if a quarrel within a group of Ashavan occurs and immediate resolution is necessary people from the group may be elected to be "Minor" Speakers (Minor Truth, Minor Doubt, so on) so that a Trial can be held without stopping their travels.

Gallery

TBA

Trivia

- Credit for the name goes to [Witcher190](#)

The Witcher Online: The Neverwitcher Nights Project		[Hide]
Races	Human • Elf • Dwarf • Halfling • Mutant • Doppler	
Professions	Artisan • Bard • Doctor • Druid • Mage • Man-at-Arms • Merchant • Noble • Peasant • Priest • Ranger • Rogue • Witch • Witcher	
World	Timeline • Faiths & Pantheons • The North • Mahakam • Southlands • Hakland • Ofir • Melukka • Zangvebar	
Gameplay	Character Development • Combat • Crafting • Skills • Unique Skill Branches • Magic • Magic school • Trading • Signs • Invocations • Powers • Death • Wounds • Derangements • Overland Map	
Power Groups	Rivian Army • Rivian Guilds • People of Elm • Heimwehr • Mahakam Volunteer Army • Scioa'tael • Order of the White Rose • Mashujaa wa Zang • Brotherhood of Mages • Novigrad Gangs	
VIPs	List of Player Characters • King Halm • Brover Hoog • Fergus var Emreis	
Bestiary	Aydakhurg • Otso • Nidhögg • Zystling • Wort • Bubljos • Ilyocori • Nighthag • Buggegil • Gan Caenn • Ogre • Nemeton	
Locations		[Show]

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